

- rationale and impact sections that explain why the committee made the recommendations and how they might affect practice.
- the guideline context.

This guideline does not cover the use of digital or mobile platforms that involve significant interaction or involvement with a healthcare or other professional.

Information about how the guideline was developed is on the [guideline's page](#) on the NICE website. This includes the evidence reviews, the scope, and details of the committee and any declarations of interest.

NICE worked with Public Health England to develop this guideline.

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1 Recommendations

People have the right to be involved in discussions and make informed decisions about their care, as described in [your care](#).

[Making decisions using NICE guidelines](#) explains how we use words to show the strength (or certainty) of our recommendations and has information about prescribing medicines (including off-label use), professional guidelines, standards and laws (including on consent and mental capacity) and safeguarding.

2 **1.1 Developing digital and mobile health interventions**

3 These recommendations relate to the 4 behaviours covered in this guideline.

4 1.1.1 Refer to [the NICE evidence standards framework for digital technologies](#)
5 when developing and evaluating digital and mobile health interventions for
6 behaviour change.

7 1.1.2 Follow the advisory frameworks for assessment when developing and
8 evaluating a digital and mobile health intervention for behaviour change.
9 (These include the [Digital Assessment Questionnaire](#) and the [Code of](#)
10 [conduct for data-driven health and care technology](#).)

11 1.1.3 When designing digital and mobile health interventions, use evidence-
12 based behaviour change techniques that help people start and maintain
13 changes. These include: goals and planning, feedback and monitoring,
14 and social support (see [NICE's guideline on behaviour change: individual](#)
15 [approaches](#)).

16 1.1.4 Design interventions so they can scaled up and customised for local
17 needs and use.

18 1.1.5 When developing digital and mobile health interventions involve
19 stakeholders, including potential users, as early as possible to:

- 1 • Develop and review the content, structure, interface and flow of the
2 intervention (user acceptability testing).
- 3 • Identify the best digital platforms for the target population (user
4 acceptability testing).
- 5 • Make sure users understand who the intervention is for, which
6 behaviour it's trying to change, its aims, any possible harms, the time
7 needed and frequency.
- 8 • Once developed, test how well the intervention works for a wide range
9 of people from the target population.

To find out why the committee made the recommendations on developing digital and mobile health interventions and how they might affect practice, see [rationale and impact](#).

10 **1.2 Commissioning digital and mobile health interventions**

11 These recommendations relate to the 4 behaviours covered in this guideline.

12 1.2.1 Consider digital and mobile health interventions as options for behaviour
13 change.

14 1.2.2 If commissioning digital and mobile health interventions, do this as a
15 supplement to existing services, not as a replacement.

16 1.2.3 Assess whether specific digital and mobile health interventions could meet
17 the needs of the local population by using a needs assessment.

18 1.2.4 Select interventions that meet current frameworks, regulatory advice and
19 evidence standards for the development and use of digital and mobile
20 health interventions (see [the NICE evidence standards framework for
21 digital technologies](#)).

22 1.2.5 Check expert sources (such as Public Health England or the NHS apps
23 library) for any existing evidence-based digital and mobile health
24 interventions that can meet local needs. Do this before commissioning
25 development of a new one.

1 1.2.6 If a new digital and mobile health intervention is needed, assess whether
2 a regional-level multidisciplinary collaboration, or partnerships with other
3 health and care organisations, would be appropriate to share
4 development costs.

5 1.2.7 When commissioning digital and mobile health interventions, take into
6 account equality of access. For example:

- 7 • anything that might limit usability of the intervention (such as literacy,
8 sensory impairments and language barriers)
- 9 • potential related costs for users (such as cost of apps and data usage)
- 10 • availability of the necessary hardware and operating system
- 11 • access to the internet, phone signal and data networks (for example in
12 rural communities, closed institutions and detention settings).

To find out why the committee made the recommendations on commissioning digital and mobile health interventions and how they might affect practice, see [rationale and impact](#).

13 **1.3 Using digital and mobile health interventions**

14 These recommendations are for healthcare professionals and relate to the 4
15 behaviours covered in this guideline.

16 1.3.1 Consider digital and mobile health interventions as an option for behaviour
17 change. But note that it is not clear whether or not they are effective.

18 1.3.2 When advising on the use of a digital or mobile health intervention take
19 into account:

- 20 • the user's preferences and behaviour change goals
- 21 • the user's capability, opportunity and motivation for change
- 22 • the digital platforms available
- 23 • the aim of the intervention
- 24 • how frequently and intensely the user is willing to use interventions
- 25 • how it would fit into the user's current care pathway.

1 1.3.3 Advise those who may use a digital and mobile health intervention to:

- 2 • use one from an expert source if available (such as Public Health
- 3 England or the NHS apps library) because it is likely to have been
- 4 assessed for safety, effectiveness and data security
- 5 • check and set preferences for how their personal information and data
- 6 may be used
- 7 • check how much mobile data it uses and if they can afford it
- 8 • read the terms and conditions
- 9 • be aware that it may contain adverts
- 10 • be aware of any possible extra costs.

11 1.3.4 When providing advice on the use of a digital and mobile health

12 intervention, take into account whether the content is appropriate for the

13 user and any possible adverse effects. For example, whether the

14 intervention could:

- 15 • lead to people self-managing with digital interventions when their
- 16 behaviour could be better modified using existing health or social care
- 17 services that involve clinical expertise, face-to-face interaction or
- 18 treatment
- 19 • be used to prevent vulnerable people from accessing face-to-face
- 20 services and interventions
- 21 • have components that could encourage the person to adopt unhealthy
- 22 behaviours, such as excessive exercise or disordered eating.

To find out why the committee made the recommendations on using digital and mobile health interventions and how they might affect practice, see [rationale and impact](#).

23 **1.4 Diet and physical activity**

24 1.4.1 Consider digital and mobile health interventions as an option for people

25 who would benefit from improving their diet or increasing their physical

26 activity levels. But note that it is not clear whether or not they are effective.

1 1.4.2 Advise people to use digital and mobile health interventions that include
2 self-monitoring, such as food or exercise diaries. This can enable the
3 person to review their own progress towards their diet or physical activity
4 goals.

5 1.4.3 If you know the person is at risk of developing or resuming an eating
6 disorder or another unhealthy behaviour such as excessive exercise,
7 consider interventions that do not include self-monitoring.

To find out why the committee made the recommendations on diet and physical activity and how they might affect practice, see [rationale and impact](#).

8 **1.5 Smoking**

9 1.5.1 Consider digital and mobile health interventions as an option to help
10 people stop smoking. But note that it is not clear whether or not they are
11 effective.

12 1.5.2 Advise people who want to stop smoking using a digital and mobile health
13 intervention that text message interventions that send tailored messages
14 may be more effective than other digital and mobile health interventions.

To find out why the committee made the recommendations on smoking and how they might affect practice, see [rationale and impact](#).

15 **1.6 Alcohol**

16 1.6.1 Consider digital and mobile health interventions as an option for people
17 who would benefit from reducing, or wish to reduce, their alcohol
18 consumption. But note that it is not clear whether or not they are effective.

19 1.6.2 As part of any alcohol-related intervention, consider a [motivational](#)
20 [assessment](#) to help decide which digital and mobile health intervention will
21 suit the person best.

22 1.6.3 Advise the person that there may be particular components of the
23 intervention that could help with reducing their alcohol consumption. For

1 example, a component that compares the person's consumption with that
2 of their peers (a personalised normative feedback approach).

3 1.6.4 Advise the person that an intervention they interact with multiple times
4 may be better than a one-off intervention, but a one-off intervention is
5 better than no intervention at all.

To find out why the committee made the recommendations on alcohol and how they might affect practice, see [rationale and impact](#).

6 **1.7 Unsafe sexual behaviour**

7 1.7.1 Consider online brief interventions as an option to help reduce unsafe
8 sexual behaviour. But note that it is not clear whether or not they are
9 effective.

10 1.7.2 If advising people to use online interventions, consider ones that include
11 videos with set [choice points](#), scripted scenarios or dramatisation.

12 1.7.3 When advising on the use of a digital and mobile health intervention,
13 make the person aware that some may have sexually explicit content.

To find out why the committee made recommendations on unsafe sexual behaviour and how they might affect practice, see [rationale and impact](#).

14 **Terms used in this guideline**

15 This section defines terms that have been used in a particular way for this guideline.
16 For other definitions see the [NICE glossary](#) or, for public health and social care
17 terms, the [Think Local, Act Personal Care and Support Jargon Buster](#).

18 **Choice points**

19 In an interactive scripted scenario, choice points give the person using the
20 intervention options on what the character should do next at key moments. This
21 models how the person would react in a similar situation in real life, and the
22 consequences of their actions. The intervention can give feedback on how choosing
23 differently may help them change their behaviour.

1 **Components and characteristics**

2 A component is one part of an intervention, for example, a diary that people can use
3 to track their eating habits. Interventions can be made up of many components. A
4 characteristic is an attribute that applies to the whole intervention. For example, how
5 often it will be performed, or if it is specific for a group with a certain condition.

6 **Motivational assessment**

7 An assessment to evaluate a person's motivations for behaviour change. It can be
8 done as part of the intervention itself.

9 **Recommendations for research**

10 The guideline committee has made the following recommendations for research.

11 ***Key recommendations for research***

12 **1 Engaging people with digital and mobile health interventions**

13 How can providers and healthcare professionals identify groups that do not initially
14 engage, or do not stay engaged, with digital and mobile health interventions?

15 To find out why the committee made the research recommendation on engaging
16 people with digital and mobile health interventions see [rationale and impact](#).

17 Full details of the research recommendation are in [evidence review 1: smoking](#).

18 **2 Effective components of behaviour change interventions**

19 What [components and characteristics](#) of digital and mobile health interventions are
20 most effective, separately and in combination, to achieve behaviour change?

21 To find out why the committee made the research recommendation on effective
22 components see [rationale and impact](#).

23 Full details of the research recommendation are in [evidence review 1: smoking](#).

24 **3 Effects for low socioeconomic and other underserved groups**

25 What is the effectiveness and cost effectiveness of digital and mobile health
26 interventions in low socioeconomic and other underserved groups?

1 To find out why the committee made the research recommendation on the effect on
2 health inequalities see [rationale and impact](#).

3 Full details of the research recommendation are in [evidence review 1: smoking](#).

4 **4 Populations who will benefit most from digital and mobile health** 5 **interventions**

6 Are digital and mobile health interventions as effective as face-to-face, standard
7 care, or combination approaches for some populations?

8 To find out why the committee made the research recommendation on populations
9 who will benefit most see [rationale and impact](#).

10 Full details of the research recommendation are in [evidence review 1: smoking](#).

11 **5 Sustainability of behaviour change using digital and mobile health** 12 **interventions**

13 What is the long-term (more than 12 months) effectiveness and cost effectiveness of
14 digital and mobile health interventions at changing behaviours relating to smoking,
15 alcohol consumption, unsafe sex, diet and physical activity?

16 To find out why the committee made the research recommendation on sustainability
17 of behaviour change see [rationale and impact](#).

18 Full details of the research recommendation are in [evidence review 1: smoking](#).

19 ***Other recommendations for research***

20 **Harms associated with the use of digital and mobile health interventions**

21 What are the harms and adverse effects associated with different digital and mobile
22 health behaviour change interventions?

23 For a short explanation of why the committee made the research recommendation
24 on harms associated with digital and mobile health interventions see [rationale and](#)
25 [impact](#).

26 Full details of the research recommendation are in [evidence review 1: smoking](#).

1 **Rationale and impact**

2 These sections briefly explain why the committee made the recommendations and
3 how they might affect practice. They link to details of the evidence and a full
4 description of the committee's discussion.

5 Sections on developing, commissioning, and using interventions are applicable to
6 the 4 behaviours covered in this guideline.

7 ***Developing digital and mobile health interventions***

8 [Recommendations 1.1.1 to 1.1.5](#)

9 **Why the committee made the recommendations**

10 The committee discussed the lack of evidence surrounding which [components and](#)
11 [characteristics](#) would lead to healthy behaviour change in different populations. This
12 is common to all behaviours and why the recommendations cannot be more specific.
13 The committee made recommendations for research to fill this gap in evidence.

14 The committee noted that digital and mobile health interventions are a rapidly
15 changing and developing area. As such, they agreed it was important to develop
16 them in line with national supporting frameworks such as [the NICE evidence](#)
17 [standards framework for digital technologies](#) to ensure they are as effective as
18 possible.

19 The committee discussed the views from expert testimony that said many
20 developers of these interventions do not have a background in healthcare. This is
21 another reason why the committee wanted to stress the importance of using these
22 frameworks, as well as NICE guidelines.

23 The committee agreed with expert testimony which stressed that technologies
24 should cope with a larger number of people or organisations using it across different
25 parts of the country.

26 Based on limited evidence and expert testimony, the committee understood that it
27 can be challenging to get people involved on an ongoing basis with these
28 interventions. They agreed that more collaboration between developers,

1 stakeholders and potential users would be likely to produce more applicable and
2 engaging interventions.

3 For example if people with physical disabilities and sensory impairments, or young
4 people and children, are given the opportunity to contribute, the interventions are
5 more likely to be used by them and more likely to be effective. In addition, during
6 testing, users may give developers an idea of how often they would like to use a
7 given intervention. For example, they may prefer a one-off intervention, multiple brief
8 interventions or interventions that they can interact with multiple times.

9 **How the recommendations might affect practice**

10 Designing interventions that can be scaled up to be used by many people may help
11 reach more people at a lower average cost. Wider implementation would allow local
12 usage patterns to be monitored and services to be standardised between regions.

13 Developers will need to work with topic experts to develop content that meets
14 evidence standards. This may mean sharing development costs with other
15 organisations, which would help to reduce the resource impact.

16 Full details of the evidence and the committee's discussion are in [evidence reviews 1](#)
17 [to 4](#).

18 [Return to recommendations](#)

19 ***Commissioning digital and mobile health interventions***

20 [Recommendations 1.2.1 to 1.2.7](#)

21 **Why the committee made the recommendations**

22 There is poor evidence that digital and mobile health interventions may be effective
23 for behaviour change – and not enough to suggest that they can be used instead of
24 other services.

25 The committee agreed that it is important that existing services are not simply
26 replaced by a digital and mobile health intervention that may be less effective. So
27 they recommended considering them as a supplement to other behaviour change
28 services.

1 The committee discussed the importance of differences in local populations and
2 assessing local needs when commissioning a digital and mobile health intervention.
3 These needs would be routinely assessed by a Joint Strategic Needs Assessment.

4 They agreed that these new technologies should cater for groups and issues that are
5 not covered by existing behaviour change services. For example, by targeting people
6 with learning disabilities, hearing, vision, mobility requirements, neurodevelopmental
7 disorders or cancer.

8 The committee also agreed that expert sources would only list interventions that
9 have been assessed for safety, effectiveness and data security. So they highlighted
10 the need to check those sources before commissioning any new interventions.

11 Commissioning the development of new interventions can be costly. By
12 collaborating, regions and developers may be able to reduce costs. Collaboration
13 could also lead to coordinated implementation so the interventions can reach a wider
14 audience.

15 Expert testimony suggested that interventions are often developed without the input
16 of healthcare professionals. Multidisciplinary teams would ensure that interventions
17 are as useful and relevant as possible.

18 The committee agreed that not everyone may have access to digital and mobile
19 interventions. So they made a recommendation to ensure potential communication,
20 access and cost issues are addressed.

21 **How the recommendations might affect practice**

22 Commissioners would use the NICE evidence framework and a needs assessment
23 when choosing digital and mobile health interventions.

24 Networks may be needed for collaboration between regions and people, which may
25 need to be set up if they do not already exist. These networks will facilitate how costs
26 are shared.

27 Full details of the evidence and the committee's discussion are in [evidence reviews 1](#)
28 [to 4](#).

1 [Return to recommendations](#)

2 ***Using digital and mobile health interventions***

3 [Recommendations 1.3.1 to 1.3.4](#)

4 **Why the committee made the recommendations**

5 The committee were not confident that digital and mobile health interventions would
6 be effective on their own for most people because of the poor evidence. But they
7 agreed it would be better than nothing for people who want a more discreet tool to
8 help change their behaviour or who cannot make it to face-to-face consultations.

9 Based on their experience, the committee agreed that behaviour change is complex.
10 The person's preferences and goals have to be taken into account alongside the
11 COM-B model (capability, opportunity and motivation) to identify what may be most
12 beneficial.

13 The committee agreed with expert testimony that said users, particularly people from
14 vulnerable groups, need to be made aware of certain issues relating to digital and
15 mobile health interventions and how they work. For example, they usually contain
16 advertising. In addition, there are many such interventions available and the quality
17 varies.

18 The committee recommended using interventions from a reliable source such as the
19 NHS apps library, if possible. That's because potential users may trust digital and
20 mobile health interventions, and may not be as alert to data security issues as they
21 would be normally.

22 Because digital and mobile technology is a fast-moving field, the committee agreed
23 that it was best to focus on content rather than specific interventions in any
24 discussions because interventions may become unavailable or their content may
25 change.

26 In addition, they agreed that using digital and mobile health interventions may lead to
27 limited interaction with healthcare professionals and that this may not be suitable for
28 some people, in particular vulnerable groups. As an example, these interventions
29 could be used by abusers to prevent people who are trafficked and young people

1 who are vulnerable to sexual exploitation from having a face to face consultation that
2 would expose the person to the authorities.

3 The committee also discussed evidence from expert testimony that digital and
4 mobile health interventions can lead to some unintended consequences, specifically
5 to unhealthy behaviours such as disordered eating or excessive exercise. They
6 decided it was important to make referrers aware of these risks so they could try to
7 mitigate them where possible.

8 **How the recommendations might affect practice**

9 Extra time may be needed for healthcare professionals and users to discuss digital
10 and mobile health interventions as an option for behaviour change. But after the
11 initial consultation, because people use these interventions on their own, healthcare
12 resources would be freed up for other activities. This would lead to cost savings.

13 Full details of the evidence and the committee's discussion are in [evidence reviews 1](#)
14 [to 4](#).

15 [Return to recommendations](#)

16 ***Diet and physical activity***

17 [Recommendations 1.4.1 to 1.4.3](#)

18 **Why the committee made the recommendations**

19 Evidence showed that digital and mobile health interventions may help people to
20 reduce their weight, increase their fruit and vegetable intake and become more
21 physically active. But the evidence was poor and inconsistent, so the committee
22 recommended considering these interventions as an additional option for behaviour
23 change.

24 The committee discussed evidence and heard from expert testimony that self-
25 monitoring may help people lose weight and become more physically active.
26 (Examples include using a food or exercise diary.) This is because it gives them the
27 opportunity to review their own progress towards their diet and physical activity
28 goals. (See also [NICE's guideline on behaviour change: individual approaches](#)).

1 But expert testimony also warned that self-monitoring may be harmful to people who
2 have, or who have previously had, an eating disorder or exercise addiction because
3 it may become excessive. (Self-monitoring is part of disordered eating and excessive
4 exercise.) Because there was a lack of evidence, they agreed to recommend
5 considering this course of action.

6 **How the recommendations might affect practice**

7 Professionals need time and resources to check that potential users are not at risk of
8 harmful behaviours by using these interventions, especially if they contain self-
9 monitoring aspects.

10 More people using digital or mobile health interventions may mean fewer face-to-
11 face appointments, making resources available for other services.

12 Full details of the evidence and the committee's discussion are in [evidence review 3:
13 diet and physical activity](#).

14 [Return to recommendations](#)

15 **Smoking**

16 [Recommendations 1.5.1 to 1.5.2](#)

17 **Why the committee made the recommendations**

18 There was evidence that digital and mobile health interventions can help people to
19 stop smoking although it was unclear which aspects of the interventions work. On
20 the basis of the evidence, the committee recommended considering these
21 interventions as an additional option for behaviour change.

22 The committee discussed limited evidence that suggested that interventions using
23 tailored text messages may be more effective. They used this and their expertise to
24 agree a recommendation on the use of tailored messages. There was also evidence
25 that using text messages as a supplement to face-to-face care was cost effective.

1 **How the recommendations might affect practice**

2 More people using digital or mobile health interventions may mean fewer face-to-
3 face appointments. This would lead to cost savings and make resources available for
4 other services.

5 Full details of the evidence and the committee's discussion are in [evidence review 1:
6 smoking](#).

7 [Return to recommendations](#)

8 ***Alcohol***

9 [Recommendations 1.6.1 to 1.6.4](#)

10 **Why the committee made the recommendations**

11 There was limited evidence that digital and mobile health interventions can help
12 people reduce their alcohol consumption. The committee agreed that these
13 interventions may work in some settings and for some populations. But it was not
14 clear how effective they would be, so the committee recommended considering them
15 as an additional option for behaviour change.

16 Expert testimony suggested that people who are trying to reduce their alcohol
17 consumption often find it difficult to adhere to a digital and mobile health intervention.
18 But limited evidence showed that a [motivational assessment](#) may help to decide
19 which intervention may work best for them. The committee thought about
20 recommending this for all behaviours. But they agreed that motivation is likely to
21 make more of a difference in alcohol than other behaviours, where other drivers are
22 more important.

23 The committee noted that [NICE's guideline on behaviour change: individual
24 approaches](#) says motivation is needed for any behaviour change.

25 Some evidence showed that presenting excessive drinkers with how much they
26 consume may help to reduce their drinking.

27 Limited evidence showed that the interventions people needed to interact with a
28 number of times were more effective than one-off interventions – although a one-off

1 intervention is more effective than doing nothing. Because the committee did not
2 want anyone to be excluded from the advice provided, they made a recommendation
3 to reflect this.

4 **How the recommendations might affect practice**

5 More people using digital or mobile health interventions may mean fewer face-to-
6 face appointments. This would lead to cost savings and make resources available for
7 other services.

8 Full details of the evidence and the committee's discussion are in [evidence review 2:
9 alcohol](#).

10 [Return to recommendations](#)

11 ***Unsafe sexual behaviour***

12 [Recommendations 1.7.1 to 1.7.3](#)

13 **Why the committee made the recommendations**

14 The evidence identified covered several populations including adolescents, men who
15 have sex with men, people with HIV and university students. But because it was very
16 limited, the committee agreed that they could not make recommendations for each of
17 these groups.

18 The committee also agreed that they would only recommend people to consider
19 these interventions as an option for behaviour change because of the limited
20 evidence.

21 Limited evidence showed that interactive videos can help people change their sexual
22 behaviour. These are scripted scenarios that need the person to take part in the
23 story. Dramatisations, with the person just watching the story, are also effective.

24 The committee agreed that putting people in these 'virtual' situations allows them to
25 experience difficult sexual situations and develop healthy response mechanisms that
26 can be applied in real life. The committee also agreed that this approach is unlikely
27 to be as effective for changing other behaviours because this method works
28 particularly well for sexual behaviour.

1 The committee were aware that some interventions may contain sexually explicit
2 content. They were also aware that some people cannot, or may not want to, view
3 this material. They agreed that raising awareness of this issue would help people
4 choose interventions that are appropriate for them.

5 **How the recommendations might affect practice**

6 More people using digital or mobile health interventions may mean fewer face-to-
7 face appointments. This would lead to cost savings and make resources available for
8 other services.

9 Full details of the evidence and the committee's discussion are in [evidence review 4:
10 unsafe sexual behaviour](#).

11 [Return to recommendations](#)

12 **Recommendations for research**

13 **Why the committee made the recommendations**

14 No published evidence was found on adverse effects or potential harms for any of
15 the behaviour change areas considered. The committee discussed this and heard
16 from expert testimony about potential harms related to digital and mobile health
17 interventions. The committee noted that more published research is needed on
18 harms, adverse effects or unintended consequences (see [other recommendations
19 for research](#)).

20 The committee agreed that, as the field develops, it will be helpful to know if there
21 are specific groups who may get as much benefit from digital and mobile health
22 interventions used alone as they would from existing services (see [research
23 recommendation 4](#)).

24 There is limited information on the effectiveness of digital and mobile health
25 interventions for different socioeconomic groups, people with disabilities or
26 underserved populations. The committee discussed the potential difficulties with
27 recruitment and possible additional costs associated with reaching underserved
28 populations. They agreed that more information on this topic would help to tackle
29 health inequalities (see [research recommendation 3](#)).

1 The committee discussed the need to identify whether behaviour changes are
2 sustained. Most of the evidence was based on 6-month follow-up data, with limited
3 research on longer-term effects. Available evidence suggests there may be
4 difficulties in achieving long-term effectiveness. The committee agreed more
5 information was needed on this (see [research recommendation 5](#)).

6 The committee was aware that specific components or characteristics may be more
7 effective at changing or targeting specific behaviours. Evidence on this is complex,
8 and digital and mobile health interventions are a rapidly changing field. The
9 committee agreed that research is needed to evaluate the effectiveness of specific
10 [components and characteristics](#) (see [research recommendation 2](#)).

11 There is limited evidence on why and when people engage with and disengage from
12 digital and mobile health interventions. This is important because initial engagement
13 is lower in people with lower socioeconomic status, and there may be other
14 members of the population not currently visible to services.

15 The committee agreed that research into ways that healthcare professionals can
16 identify and encourage people to engage with and continue using digital and mobile
17 health interventions is needed (see [research recommendation 1](#)).

18 **Context**

19 Routine surveillance of the existing NICE guidelines on behaviour change identified
20 new evidence on technology-based interventions. This highlighted the need for a
21 new guideline.

22 This guideline covers interventions that deliver behaviour change techniques or
23 components through a digital or mobile platform. This includes those delivered by
24 text message, apps, wearable devices or the internet. It addresses established
25 lifestyle behaviours such as:

- 26 • tobacco dependence
- 27 • harmful or binge drinking
- 28 • unhealthy eating patterns
- 29 • a lack of physical activity or sedentary behaviour

1 • unsafe sexual behaviour.

2 This guideline covers everyone, including children and young people (and their
3 families or carers), who would benefit from changing current unhealthy behaviours.

4 This can help to reduce the risk of developing chronic conditions (for example
5 diabetes and cardiovascular diseases) and to help people to self-manage, self-
6 monitor or improve their health-related behaviours.

7 This guideline doesn't cover people who have already changed their behaviours and
8 want to maintain the change.

9 **Finding more information and resources**

10 To find out what NICE has said on topics related to this guideline, see our web page
11 on [behaviour change](#).

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13